# Lecture 11: Models for Pedestrian Flow

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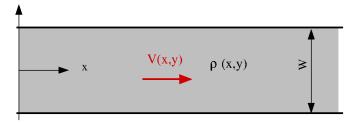
#### DISCHARGE TRAFFIC Flow Dynamics

#### 11.1 Macroscopic Models for Unidirectional Flow

- Basic difference to (lane-based) vehicular traffic: full *two-dimensionality*
- Can also be applied to disordered traffic of other *self-driven agents* such as non-lanebased traffic flow, cycling, Marathon runs, inline-skating, and crosscountry-ski events
- In contrast to microscopic pedestrian models such as the Social-Force Model, macroscopic pedestrian models are only suited for essentially unidirectional pedestrian flows
- Because of the two dimensions, we need to redefine density and introduce a new macroscopic quantity: flow density



# 11.1.1 Elementary Macroscopic Variables of Twodimensional Flow



- ▶ 2d density:  $\rho(x, y, t) = \rho(x, t)$  [pedestrians/m<sup>2</sup> or peds/m<sup>2</sup>],
- ► Local velocity:  $V(x, t) = (V, V_y)$  [m/s].
- Flow density:  $J(x,t) = (J, J_y) = \rho V \text{ [peds/(ms)]}$
- **Effective 1d density** [peds/m]:

$$\rho_{1\mathsf{d}}(x,t) = \int_{y=-W/2}^{W/2} \rho(x,y) \, \mathrm{d}y \, \approx \rho W$$

Flow [peds/s]

$$Q = \int_{y=-W/2}^{W/2} J(x,y) \, \mathrm{d}y \approx \rho V W \approx \rho_{1\mathsf{d}} V$$

#### Hydrodynamic relation and continuity equation

hydrodynamic relations (vectorial and effective):

$$\boldsymbol{J} = \rho \boldsymbol{V}, \quad \boldsymbol{J} = \rho \boldsymbol{V}, \quad \boldsymbol{Q} = \rho_{1\mathsf{d}} \boldsymbol{V} = \rho \boldsymbol{W} \boldsymbol{V}$$

Vectorial continuity equation:

$$\frac{\partial \rho}{\partial t} + \frac{\partial J_x}{\partial x} + \frac{\partial J_y}{\partial y} = 0$$

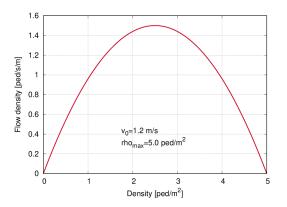
Effective continuity equation:

$$\frac{\partial \rho_{\rm 1d}}{\partial t} + \frac{\partial Q}{\partial x} = 0$$

important:

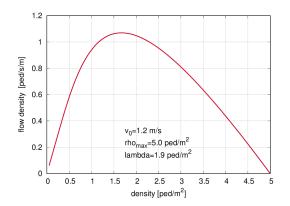
▶ In the effective continuity equation, lateral motion is introduced implicitly: For example, in a stationary situation,  $\frac{\partial}{\partial t} = 0$ , we have  $Q = \rho WV = \text{const.}$  If W(x) narrows funnel-like, the 2d-density  $\rho$  increases by concentric lateral motion

#### 11.1.2 Fundamental Diagramm



Parabolic FD a la Greenshields:

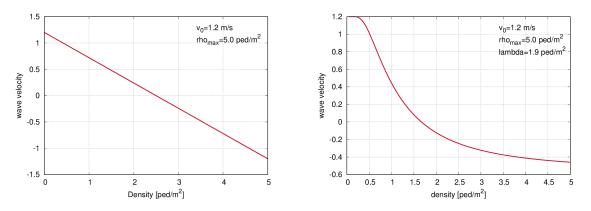
$$\begin{array}{lll} V_e(\rho) & = & V_0 \left(1 - \frac{\rho}{\rho_{\max}}\right), \\ \\ J_e(\rho) & = & V_0 \rho \left(1 - \frac{\rho}{\rho_{\max}}\right) \end{array}$$





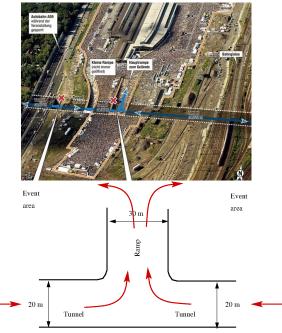
$$\begin{aligned} v_e(\rho) &= v_0 \left\{ 1 - \exp\left[ -\lambda \left( \frac{1}{\rho} - \frac{1}{\rho_{\max}} \right) \right] \right\} \\ J_e(\rho) &= \rho V_e(\rho) \end{aligned}$$

#### Wave velocities



- ▶ Wave velocity  $w(\rho) = J'(\rho)$
- ▶ Notice: derivative with respect to 2d density. Double density means  $1/\sqrt{2}$  times the average distance but more interacting people

## 11.1.3 Application I: Loveparade in Duisburg



Example for macroscopic event and evacuation planning:

- Assume unidirectional flow and a capacity density of  $J_{max} = 1 \text{ ped/s/m}$  (a little bit lower than that of the Weidmann FD)
- Identify the bottleneck: The ramp to the event site at a width W = 30 m (the two tunnels have a summed cross section of W = 40 m)
- Calculate the bottleneck strength assuming no further obstacles:

 $C=WJ_{\mathsf{max}}=30\,\mathrm{ped/m}=108\,000\,\mathrm{ped/h}$ 

 Best case for three hours approach time (continuous unidirectional flow, no obstacles):

#### **Application II: Mixed traffic**



#### Application III: planning Marathon sports events



Planning of a starting scheme

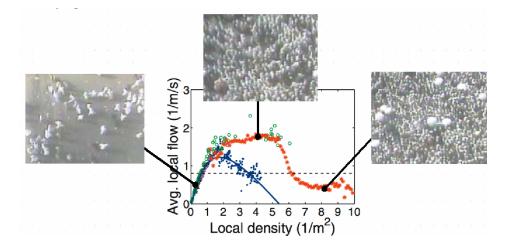
- Define several starting groups *i* with a maximum number n<sub>i</sub> of athletes, each, ordered to expected performance (best are first)
- Define a time delay \(\tau\) between the starting shots of every group ("wave start"; the individual athlete's time starts when passing an electronic RFID gate)
- Identify the bottlenecks (often near the start) and estimate the flow profile from the expected speeds, their dispersion, and the start time delays
- Check if the maximum flow is below the bottleneck capacity; otherwise, change n<sub>i</sub> and τ

#### Application IV: Large-scale pedestrian streams in Mekka





#### Application IV: Large-scale pedestrian streams in Mekka



#### 11.2 Microscopic Model I: Social-Force Model

- In contrast to macroscopic models, microscopic pedestrian models are suited to model any pedestrian motion, whether directed or not:
- Any pedestrian can have its individual destination
- The models of this class are fully twodimensional; all pedestrians can move anywhere inside allowed regions
- The first and most prominent representative is the Social Force Model (SFM)
- More generally, the SFM is a model for self-driven particles or active particles, sometimes also called agents (no stirring or shaking involved)
- ▶ In analogy to Newtonian forces, the SFM pedestrian is driven by social forces
- In extended models, additional physical forces are modelled in case of a direct contact. However, this makes the equations hard to solve because it entails stiff differential equations (involving several time scales)

#### **Overall specification of the Social-Force Model**

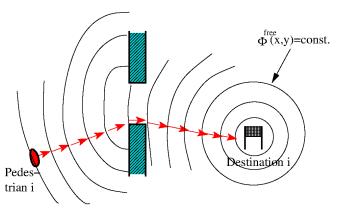
Pedestrians are active particles of mass 1, i.e., force equals acceleration:

$$\dot{\boldsymbol{v}}_i \equiv \frac{\mathrm{d}\boldsymbol{v}_i}{\mathrm{d}t} = \boldsymbol{f}_i^{\mathsf{free}} + \sum_{j \neq i} \boldsymbol{f}_{ij}^{\mathsf{int}} + \sum_k \boldsymbol{f}_{ik}^{\mathsf{walls}}.$$

- The free force f<sup>free</sup> directs the pedestrians to their respective destinations. It can be modelled by a gradient of a free potential, e.g., indicating the shortest distance to the destination
- The pedestrian-pedestrian interaction forces f<sup>int</sup><sub>ij</sub> acting from pedestrian j onto i are generally repulsive to avoid collisions and depends on the distance, directions, and the velocity vectors of both pedestrians
- The wall forces keep the pedestrians on the walkable area, i.e., away from the boundaries or from fixed compact obstacles. Both can be modelled as an obstacle floor field
- ► The floor fields and free potentials are static scalar fields Φ(x, y) defined on the walkable area. They can be pre-calculated for all boundaries, obstacles, and possible destinations

### 11.2.1 Free potential and force

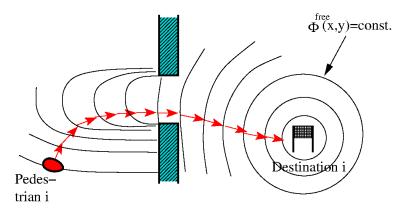
 Free force corresponds to a vectorial free-traffic OVM



$$oldsymbol{f}_i^{\mathsf{free}} = rac{oldsymbol{v}_{0i} - oldsymbol{v}_i}{ au}$$

- The desired velocity
  v<sub>0i</sub> = v<sub>0</sub>∇Φ<sup>free</sup> is given by the gradient ∇ = (∂x, ∂y) of the free potential
- ► The free potential Φ<sup>free</sup>(x, y) gives the distance to the destination on the shortest possible path
- Model parameters: speed adaptation time τ and desired speed (magnitude of v<sub>0i</sub>) Give plausible values for τ and v<sub>0</sub>

#### Changing the pedestrian's preferences



- If the preference is to avoid "pancake" like crowding to leave doors etc, change the floor field to no longer reflect directly the shortest distance
- Here pedestrians prefer a queue rather than a "pancake"
- Rather than the gradient, just take v<sub>0</sub> times the unit vector of the gradient (Why was the gradient always a unit vector, in the last slide?)

#### 11.2.2 Pedestrian-pedestrian interactions

Assumptions:

- The forces should be *repulsive*. ("Mexican-hat" potentials modelling attractive forces for couples, families, or friends will not be considered but can be added easily.)
- Generally, the forces should depend on the velocity vectors (speeds and directions) of both pedestrians. This also includes simple anticipation heuristics over anticipation time τ<sub>a</sub>
- Unlike physical forces, there is no momentum conservation (*actio=reactio*). Instead, forces from objects in viewing direction are stronger than that the nearly vanishing ones on the back. This anisotropy is the basis for fundamental diagrams
  - ? Compare with car-following models
  - ? What would a fundamental diagram look like for interaction forces satisfying *actio=reactio*?

 $\Rightarrow$  general structure for a force from pedestrian/vehicle/compact obstacle j onto pedestrian i:

$$\boldsymbol{f}_{ij} = \boldsymbol{f}_{ij}(\boldsymbol{x}_i, \boldsymbol{x}_j, \boldsymbol{v}_i, \boldsymbol{v}_j; \tau_a)$$

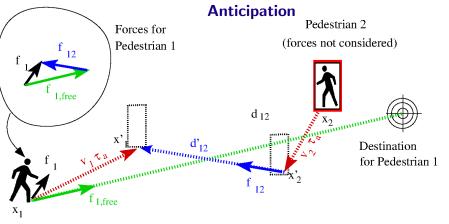
#### Further simplifying assumptions for the interactions

The general structure implies two functions  $f_x(.)$  and  $f_y(.)$  with eight dynamic arguments (the components of the two position and velocity vectors), each.

Rather complicated  $\Rightarrow$  Simplify further

- ▶ Translational invariance: Dependence on the **distance vector**  $d_{ij} = x_i x_j$ , only, and not separately on  $x_i$  and  $x_j$  in difference vectors, the subject always comes first!
- ▶ Without the viewing angle dependency, the forces can be written as a gradient of an interaction potential, f<sub>pot</sub> = ∇<sub>d</sub>Φ<sup>int</sup>(d, v<sub>i</sub> v<sub>j</sub>)
- The potential/potential force is either Galilei invariant, i.e., depends on the relative velocity vector v<sub>i</sub> v<sub>j</sub>, only (Elliptical specification II), or the velocity of the interacting pedestrian/object j is ignored (Elliptical specification I), or there is neither velocity dependence nor anticipation (Circular specification). (*in any case, the free part and the obstacles break this invariance on the system level*)
- ▶ The viewing angle dependency is just a multiplicative prefactor  $w(\cos \phi)$  of the cosine of the viewing angle,  $\cos \phi = -\mathbf{d} \cdot \mathbf{v}_i / (|\mathbf{d}| |\mathbf{v}_i|)$
- $\Rightarrow$  Force expression reduced to a scalar potential of only four dynamical variables:

$$\boldsymbol{f}_{ij} = w(\cos\phi)\boldsymbol{f}_{ij}^{\mathsf{pot}}(\boldsymbol{d},\boldsymbol{v}_i-\boldsymbol{v}_j) = -w(\cos\phi)\boldsymbol{\nabla}_{\boldsymbol{d}}\Phi^{\mathsf{int}}(\boldsymbol{d},\boldsymbol{v}_i-\boldsymbol{v}_j)$$



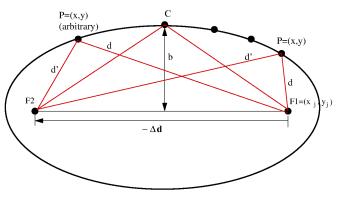
Pedestrian 1

? Check, in which specification pedestrian *i* will pass pedestrian *j* to the left or right to avoid a collision lacksim Present distance vector  $oldsymbol{d}_{ij} = oldsymbol{x}_i - oldsymbol{x}_j$ 

- Anticipated distance change:
  - ▶ Elliptical specification II:  $\Delta d_{ij} = \tau_a (v_i v_j)$
  - Elliptical specification I:  $\Delta d_{ij} = \tau_a v_i$
  - Circular specification (no anticipation):
     \Delta d<sub>ij</sub> = 0

- Anticipated distance vector:  $m{d}'_{ij} = m{d}_{ij} + \Delta m{d}_{ij}$ 

#### Constructing the interaction potential for the elliptical specifications



This also applies to point C defining the minor semi-axis b of the ellipse:

$$\begin{aligned} |\boldsymbol{d}| + |\boldsymbol{d} + \Delta \boldsymbol{d}| &= L \quad = \quad 2\sqrt{\left(\frac{|\Delta \boldsymbol{d}|}{2}\right)^2 + b^2} \\ b(\boldsymbol{d}) &= \quad \frac{1}{2}\sqrt{\left(|\boldsymbol{d}| + |\boldsymbol{d} + \Delta \boldsymbol{d}|\right)^2 - |\Delta \boldsymbol{d}|^2} \end{aligned}$$

- Determine the present collision point F<sub>1</sub> = x<sub>j</sub> for i and the present location F<sub>2</sub> = x<sub>j</sub> - Δd for an anticipated collision after τ<sub>a</sub>
- Define ellipses by the focal points F1 and F2 and the present distance vector d
- Equipotential lines have a constant semi-minor axis b
- Hammer two nails at F1 and F2 and attach the ends of a string of length  $L > \overline{F_1F_2}$  to the nails. Tighten the string with a pencil and draw. You will draw an ellipse which therefore satisfies

$$F_1P + PF_2 = L$$

$$|\boldsymbol{d}| + |\boldsymbol{d} + \Delta \boldsymbol{d}| = L$$

#### The SFM interaction potential

► The focal line  $\overline{F_1F_2}$  defining generated ellipses with b = 0 means collision with pedestrian/object j within the anticipation horizon  $[t, t + \tau_a]$ 

▶ ⇒ potential should be highest for b(x, y) = 0 and decrease with b:

$$\Phi^{\mathsf{int}}(\boldsymbol{d}) = AB \, \exp\left(\frac{-b(\boldsymbol{d})}{B}\right), \quad b(\boldsymbol{d}) = \frac{1}{2}\sqrt{\left(|\boldsymbol{d}| + |\boldsymbol{d} + \Delta \boldsymbol{d}|\right)^2 - |\Delta \boldsymbol{d}|^2}$$

Potential depends on the present distance vector  $d = x_i - x_j$  and on the anticipated distance vector change

- Elliptical specification II:  $\Delta d = \tau_a (v_i v_j)$
- Elliptical specification I:  $\Delta d = \tau_a v_i$
- Circular specification:  $\Delta d = 0$

parameters:

- interaction strength A, typically values around  $A = 2 \text{ m/s}^2$
- **range** B, typically values around B = 1 m

For the circular definition without anticipation, we have  $\Phi^{int}(d) = ABe^{-|d|/B}$ 

#### Questions

#### ? Potentials if both pdestrians have the same velocity

#### Proposal of an improved and simpler potential: Anticipated circular specification

The *elliptical specification II* shows the most plausible behaviour and performs best in calibration/validation. Still it has some imperfections:

- ► Gradient, i.e., the derived social forces, diverge towards the focal points of the ellipse
- ► Ad-hoc nature. Why ellipses and the complicated construction?
- Answer: Use the circular potential but centered at a position where the two pedestrians come closest within the anticipation horizon

#### Anticipated circular specification

- 1. Calculate the time interval  $\tau'$  of closest encounter within the anticipation time horizon:
  - ▶ anticipated distance vector  $m{d}_a( au') = m{d} + (m{v}_i m{v}_j) au'$
  - Minimum distance reached ( $d_a$  perpendicular to  $v_i v_j$ ) at time

$$\tau_{\min} = -\frac{\boldsymbol{d} \cdot (\boldsymbol{v} - \boldsymbol{v}_j)}{(\boldsymbol{v} - \boldsymbol{v}_j)^2}$$

anticipated time

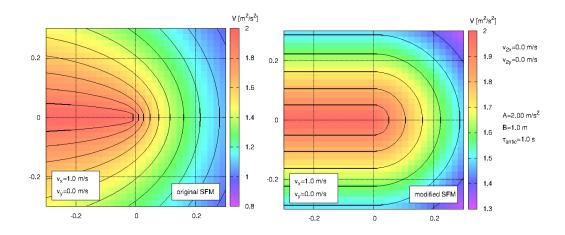
$$\tau' = \max\left(0, \min\left(\tau_a, \tau_{\mathsf{min}}\right)\right)$$

2. Construct circular potential around the distance vector at t':

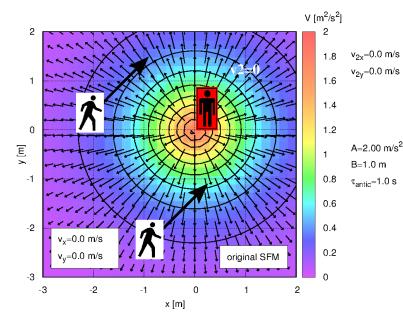
$$\Phi^{\mathsf{int},\mathsf{mod}}(\boldsymbol{d}) = AB \exp\left(-\frac{|\boldsymbol{d}'|}{B}\right), \quad \boldsymbol{d}' = \boldsymbol{d} + (\boldsymbol{v}_i - \boldsymbol{v}_j)\tau'$$

- If the time of shortest encounter lies in the past, we have just the normal circular potential
- Since the potential center generally is different for each point (x, y), we, in effect, have an elliptical-like potential but without divergent gradients

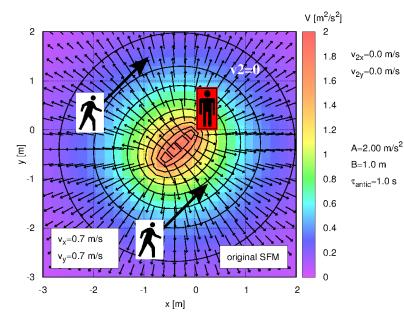
#### **Comparison of potentials**



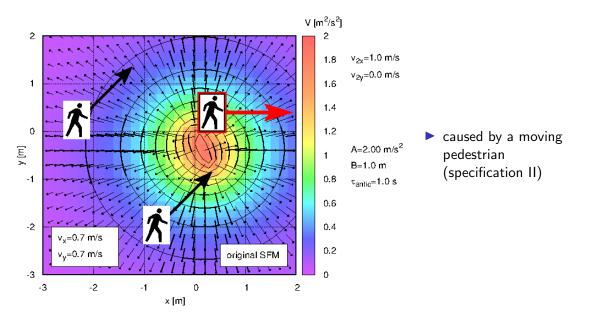
Detail of original (left) and modified (right) interaction potentials for  $v_1 = (1,0)$  and  $v_2 = 0$  near the focal point  $F_1 = (0,0)$  of the original SFM.

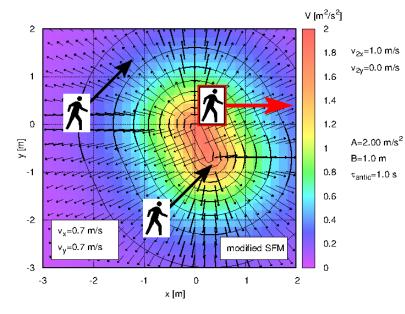


- caused by a standing or moving pedestrian/compact object (circular specification)
- In the circular specification, the own velocity only influences the directional dependence (not shown here). The velocity of the interacting pedestrian is ignored



- caused by a standing pedestrian/compact object (specification II)
- or by standing/moving objects (specification I)
- Note the different potentials for moving targets in spec I and II





 caused by a moving pedestrian (improved/modified specification II)

Although circular for a given point (x, y), it becomes elongated as a function of (x, y) because the center (closest anticipated distance) changes with (x, y)

#### Deriving the force field from the potential

- The potential  $\Phi^{int}$  is de-facto a "hill" with a ridge along the positions where the subject pedestrian *i* expects a collision within the anticipation horizon.
- ► The potential force -∇Φ<sup>int</sup> is directed "downhill", i.e., away from potential collision points
- Use the fact, that, for arbitrary constant vectors a, we have

$$|oldsymbol{
abla}_d|oldsymbol{d}+oldsymbol{a}|=rac{oldsymbol{d}+oldsymbol{a}}{|oldsymbol{d}+oldsymbol{a}|}=oldsymbol{e}_{oldsymbol{d}+oldsymbol{a}}|$$

**Circular potential** 

$$\boldsymbol{f}^{\mathsf{pot}} = -\boldsymbol{\nabla}_{d} \Phi^{\mathsf{int}}(\boldsymbol{d}) = -\boldsymbol{\nabla}_{d} \left( ABe^{-\frac{|\boldsymbol{d}|}{B}} \right)$$
$$= Ae^{-\frac{\boldsymbol{d}}{B}} \boldsymbol{\nabla}_{d} |\boldsymbol{d}|$$

 $\boldsymbol{f}^{\mathsf{pot}} = A e^{-rac{d}{B}} \boldsymbol{e}_d$  circular potential

#### Deriving the force field for the elliptical specifications I and II

The two specifications differ only in the constant  $\Delta d = v_i \tau_a$  (I) and  $\Delta d = (v_i - v_j) \tau_a$ , respectively

$$\Phi^{\mathsf{int}}(\boldsymbol{d}) = ABe^{-\frac{b(\boldsymbol{d})}{B}}, \quad b(\boldsymbol{d}) = \frac{1}{2}\sqrt{\left(|\boldsymbol{d}| + |\boldsymbol{d} + \Delta \boldsymbol{d}|\right)^2 - |\Delta \boldsymbol{d}|^2}$$

$$\begin{split} \boldsymbol{f}^{\mathsf{pot}} &= -\boldsymbol{\nabla}_{d} \boldsymbol{\Phi}^{\mathsf{int}}(\boldsymbol{d}) &= & -\boldsymbol{\nabla}_{d} \left( ABe^{-\frac{b(\boldsymbol{d})}{B}} \right) \\ &= & Ae^{-\frac{\boldsymbol{d}}{B}} \; \boldsymbol{\nabla}_{d} \big( b(\boldsymbol{d}) \big) \\ &= & Ae^{-\frac{\boldsymbol{d}}{B}} \; \frac{|\boldsymbol{d}| + |\boldsymbol{d} + \Delta \boldsymbol{d}|}{4b} \left( \boldsymbol{e}_{\boldsymbol{d}} + \boldsymbol{e}_{\boldsymbol{d} + \Delta \boldsymbol{d}} \right) \\ & \text{thread and nails} \; & Ae^{-\frac{\boldsymbol{d}}{B}} \; \frac{1}{4} \sqrt{4 + \left(\frac{\Delta \boldsymbol{d}}{b}\right)^{2}} \left( \boldsymbol{e}_{\boldsymbol{d}} + \boldsymbol{e}_{\boldsymbol{d} + \Delta \boldsymbol{d}} \right), \end{split}$$

$$\boldsymbol{f}^{\mathsf{pot}} = A e^{-\frac{b(\boldsymbol{d})}{B}} \sqrt{1 + \left(\frac{\Delta \boldsymbol{d}}{2b(\boldsymbol{d})}\right)^2} \left(\frac{\boldsymbol{e_d} + \boldsymbol{e_{d+\Delta d}}}{2}\right) \quad \text{Elliptical specifications I and II}$$

#### Deriving the force field for the anticipated circular specification

This is like the potential for the circular specification, but at the anticipated position  $d + \Delta d'$  (shifted from d by a constant vector):

$$f^{pot} = A \exp\left(-\frac{|d+\Delta d'|}{B}\right) e_{d+\Delta d'}$$
 Anticipated circular specification

with

$$\begin{aligned} \Delta \boldsymbol{d}' &= (\boldsymbol{v}_i - \boldsymbol{v}_j) \tau', \\ \tau' &= \max\left(0, \min\left(\tau_a, \tau_{\min}\right)\right), \\ \tau_{\min} &= -\frac{\boldsymbol{d} \cdot (\boldsymbol{v}_i - \boldsymbol{v}_j)}{(\boldsymbol{v}_i - \boldsymbol{v}_j)^2} \end{aligned}$$

▶ If  $v_i = v_j$ , both the anticipated circular potential and the elliptical specification II revert to the circular potential but not the elliptical specification I. (why?)

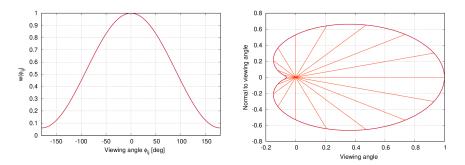
#### Directionality

The potential force ignores that forces from pdestrians/objects ahead are stronger than that in the back and that also relative speed should matter. Multiplicative approach:

 $\boldsymbol{f}^{\mathsf{int}} = w \boldsymbol{f}^{\mathsf{pot}}$ 

(1) Classical SFM dependency on the viewing angle:

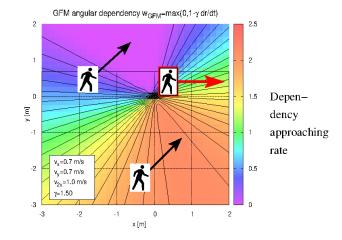
$$w(\cos\phi) = \lambda + (1-\lambda)\left(\frac{1+\cos\phi}{2}\right), \quad \cos\phi = -\boldsymbol{e}_{v_i}\cdot\boldsymbol{e}_{o_i}$$



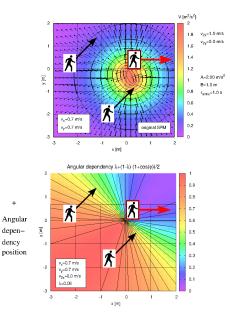
### Directionality (FVDM approach)

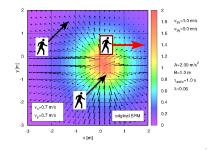
(2) Dependence on the approaching rate (generalisation of the FVDM relative speed sensitivity):

$$w(\dot{d}) = \max(0, 1 - \gamma \dot{d}), \quad \dot{d} = \boldsymbol{e}_d \cdot (\boldsymbol{v}_i - \boldsymbol{v}_j) \tag{1}$$

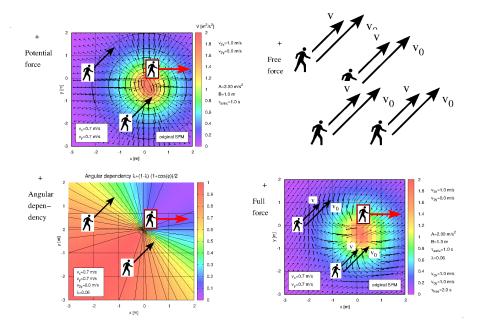


# From a symmetric to a directed asymmetric interaction: Pedestrian at (x,y) walking to a target pedestrian moving to the right

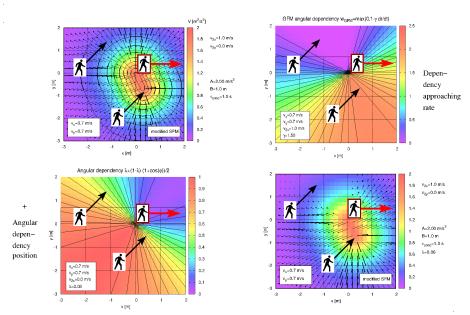




#### From the asymmetric interaction to the full force: adding the free force



#### Viewing angle vs. approaching rate directional weighting (example anticipated circular potential)



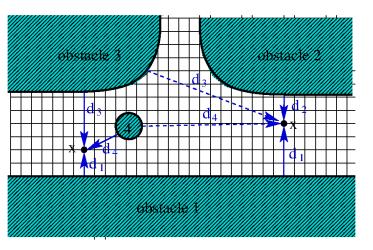
#### 11.2.3 Potential and force by obstacles

- Basically, obstacles and boundaries of walkable areas are like standing pedestrians: One should not collid with/transgress them
- Small compact obstacles (poles, signposts, trees, pillars) can, in fact, be handled like standing pedestrians
- For extended obstacles/boundaries this would be inefficient (a cordon of many standing virtual pedestrians) and also biased (the additive effect of the forces exaggerates the effect)

#### ? What to do ?

- ! Use the fact that obstacles, boundaries etc are really immobile so as to precalculate a global floor potential from all obstacles and boundaries
- ! Add anticipation in the same way as for defining the anticipated circular potential: Calculate the anticipation point and take the gradient at that point
- ! Multiply a factor for the viewing angle and/or approaching rate as when interacting with other pedestrians

# Potential and force by obstacles: precalculate the obstacle floor field



- Identify all obstacles and boundary objects
- Define a grid on the walkable area. For each gridpoint (at x) and each obstacle object k, determine the distance vector d<sub>k</sub>(x) to the neares point of this object
- Ignore obstacles that are shielded or too far away
- The global floor potential is given by

$$\Phi^{\mathsf{obs}}(\pmb{x}) = AB\sum_k e^{-\frac{d_k(\pmb{x})}{B}}$$

#### II. Mode

### **Obstacle social forces on pedestrians**

The procedure for a pedestrian at  $x_i$  and velocity  $v_i$  is the same as for the anticipated circular interaction potential:

- Calculate the anticipated position x'<sub>i</sub> along the line {x<sub>i</sub> + t'v<sub>i</sub> : t' ∈ [0.τ<sub>a</sub>]} with the shortest distance d' to any obstacle (or with the highest precalculated gradient)
   The obstacle social force, i.e., acceleration, is given by
   f<sup>obs</sup><sub>i</sub> = -w (cos φ<sup>obs</sup><sub>i</sub>) ∇<sub>x</sub>Φ<sup>obs</sup>(x'<sub>i</sub>)
- A bilinear interpolation on the precalculated grid is enough for calculating the gradient
- If only a single obstacle is relevant, we have the anticipated circular specification:

$$\boldsymbol{f}^{\mathsf{obs}} = w\left(\cos\phi_{i}^{\mathsf{obs}}
ight) A e^{-rac{d'}{B}} \ \boldsymbol{e}_{d'}$$

#### 11.2.4 Model Parameters and Fundamental Diagram

Overview of the model parameters of the SFM

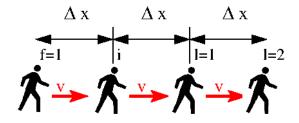
Parameter	normal walking	Marathon runners	comment
Desired speed $v_0$	1.2 m/s	3 m/s	free traffic
Speed adaptation time $ au$	1s	1.5 s	free traffic
Interaction strength $A$	$2\mathrm{m/s^2}$	$3\mathrm{m/s^2}$	of the order of the maximum acceleration
Interaction range $B$	1 m	2 m	decays by a factor $1/e$ per distance increment $B$
Anticipation time $ au_a$	1 s	$2\mathrm{s}$	anticipation for collisions assuming constant velocities
directionality $\lambda$	0.06	0.03	isotropic <i>actio=reactio</i> : $\lambda = 1$
relative speed sensitivity $\gamma$	1.5	1.0	alternative formulation of the directionality (as in the FVDM)

Traffic Flow Dynamics

#### Fundamental diagram

- Because of the different possible geometric configurations, a fully 2d fundamental diagram (FD) is not unique
- A simpler approach is to define a single-file fundamental diagram
- Because the number of interacting persons in single files increases linearly with distance rather than quadratically, a single-file FD as a function of the 1d density ρ<sub>1d</sub> also approximates a 2d FD as a function of the 2d density ρ

As usual in FDs, we have identical pedestrians with identical (center-center) distances  $\Delta x = 1/\rho_{1d}$  and identical speeds

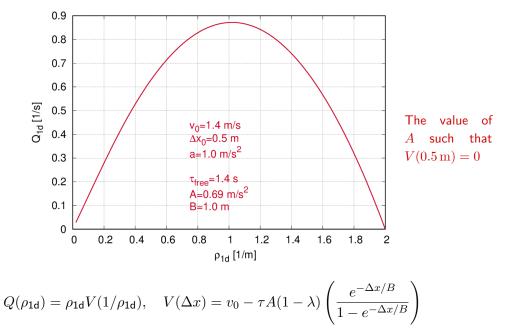


/

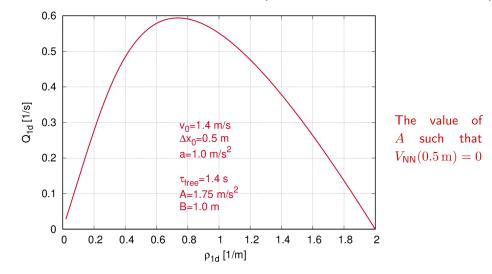
### Derivation for full interactions without shielding

$$\begin{aligned} \frac{\mathrm{d}v_i}{\mathrm{d}t} &= \frac{v_0 - v_i}{\tau} + \sum_{l=1}^{\infty} f_{il} + \sum_{m=1}^{\infty} f_{im} \\ &= \frac{v_0 - v_i}{\tau} - 1 \sum_{l=1}^{\infty} A e^{-l\Delta x/B} + \lambda \sum_{m=1}^{\infty} A e^{-m\Delta x/B} \\ &= \frac{v_0 - v_i}{\tau} - A(1 - \lambda) \sum_{l=1}^{\infty} e^{-l\Delta x/B} \\ &= \frac{v_0 - v_i}{\tau} - A(1 - \lambda) \left(\sum_{l=0}^{\infty} e^{-l\Delta x/B} - 1\right) \\ &\text{geometric series} \quad \frac{v_0 - v_i}{\tau} - A(1 - \lambda) \left(\frac{1}{1 - e^{-\Delta x/B}} - 1\right) \stackrel{!}{=} 0 \\ &v_i(\Delta x) \to V(\Delta x) = v_0 - \tau A(1 - \lambda) \left(\frac{e^{-\Delta x/B}}{1 - e^{-\Delta x/B}}\right) \end{aligned}$$

#### SFM fundamental diagrams for a single file without shielding



#### SFM FD for a single file with NN interactins (one front and back pedestrian)



 $V_{\rm NN}(\Delta x)$  corresponds to third line of the derivation with only l = 1:  $Q(\rho_{\rm 1d}) = \rho_{\rm 1d} V_{\rm NN}(1/\rho_{\rm 1d}), \quad V_{\rm NN}(\Delta x) = v_0 - \tau A(1-\lambda)e^{-\Delta x/B}$ 

### 11.3: An alternative approach: PLEdestrian